

Ben Leggiero

Developer | Designer

Senior Software Engineer with a passion for designing & making great products

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Employment



PKWare

(2020 – Present)

Apple Platform Engineer

Working on encryption software for Apple platforms such as macOS and iOS



Ionic Security (2017 – 2019)

Software Engineer III

Engineered user-facing file encryption and access software for macOS. Collaborated on a company-wide software platform to allow such client software to be made consistent on many other platforms, including macOS, Android, Windows, and iOS.

Worked closely with UI/UX team to hone the design of multiple company products, including graphics, animations, user flows, and overall experience.



NCR — Small & Medium Business (2015 – 2016)

Mobile Software Engineer

Built state-of-the-art point-of-sale software for iOS & Android. Implemented headlining features such as 64-bit support, EMV payments, scale-weighting of items, & future orders, including any hardware drivers necessary for these.

Worked alongside UI design team to revamp the system's look-and-feel.



RR Donnelley — Motif

(Contract from July 2019 – October 2019)

Software Architect

Defined the future architecture for the leading photo book software on macOS. Instituted standard practices across teams to bring development in-house and improve turnaround.

Worked back-and-forth with UI/UX leads to ensure a smooth and intuitive transition between operating system versions.



Renewed Vision (2016 – 2017)

macOS Software Engineer

Built industry-leading professional presentation software for macOS. Collaboratively created software platforms with open-source & proprietary tech: advanced auto font scaling, inspector, & animated grid item selector.

Designed dozens of icons & other graphics, user flows, interface approaches, animations, and more.



University System of Georgia — UITS

(2012 – 2014)

Web Developer & Designer

Redesigned & rebuilt subsites & CMS templates for ColumbusState.edu.

Invented, critiqued, & evolved design elements & a consistent theme for CSU websites.

Tech Specs

Swift



Kotlin



HTML 5



CSS 4



Sass / SCSS



Learning New Skills



macOS



iOS



Android



JVM



Web (Front-End)



Frameworks / APIs



Multithreading



Networking



Git



Open-Source



Architecture



Agile



Education



Columbus State University (2014)

Bachelor of Science in Computer Science

Design

UI/UX



Custom Controls



Iconography



Sketch



Web Design



Inkscape



Print Design



Logo Design



<https://BenLeggiero.me>

👉 That website is always up-to-date and includes a web version of this résumé, a portfolio, a calendar, and profile/social links

This printed résumé was last updated 2020-02-20